Thien Binh Vo

Philadelphia, PA |+1 215 730 6060 | ttv39@drexel.edu |vothienbinhedu@gmail.com

EDUCATION

Drexel University   Philadelphia, PA
Bachelor of Science in Animation & VFX   Expected Graduation: Jun 2027

SKILLS

3D Software: Autodesk Maya, ZBrush, 3D Substance Painter, Redshift, Arnold
Editing: Premiere Pro, After Effects, Photoshop, Illustrator
Communication: Email (Outlook/Gmail), Discord, Zoom
Management: Google Calendar, Note-taking, Meeting Scheduling

EXPERIENCES

Screen Designer | VSA Culture Show | Philadelphia, PA   Feb 2023 – Mar 2023
- Designed and animated visual elements using Maya and Adobe Premiere for live show displays, contributing to the visual storytelling
- Coordinated with a creative team through Zoom and Discord to refine animations and visual designs, meeting tight deadlines for a live performance
- Managed screenplays during the show at Suzanne Roberts Theatre

Graphic Designer | One Million Lives Organization | Ho Chi Minh, VN   Jun 2020 – May 2021
- Created graphic media with Adobe Photoshop, enhancing visual appeal and storytelling in alignment with organization specifications.
- Collaborated remotely through Zoom with a public relations team to design visuals, demonstrating adaptability in cross-functional teams.

PROJECTS

The Apology Exhibition | Hosted in Nest by AIA | Ho Chi Minh, Vietnam   Feb 2022
- Organized an exhibition focused on elephant conservation
- Displayed 20 crayon drawings about elephant poaching, painted by children at the Tao Dan Shelter
- Raised 10,000,000 VND for the Tao Dan Shelter

The Calling Exhibition | Hosted in WEGO Studio | Ho Chi Minh, Vietnam   Oct 2022
- Organized an exhibition addressing aquatic environment conservation
- Conducted a one-month preparation period to raise ideas and create models
- Displayed 6 models made of plastic waste in the shape of aquatic animals

AWARDS
- **Westphal Portfolio Scholarship** | June 2023
- **Dean's Scholarship** | June 2023
- **Drexel Dean's List** | Summer & Fall Quarter 25-26

RELEVANT COURSEWORK
- Introduction to Animation | Animation I | Imaging for Animation & VFX
- Computer Graphics Imagery I
- Rigging I
- Previsualization for Animation